



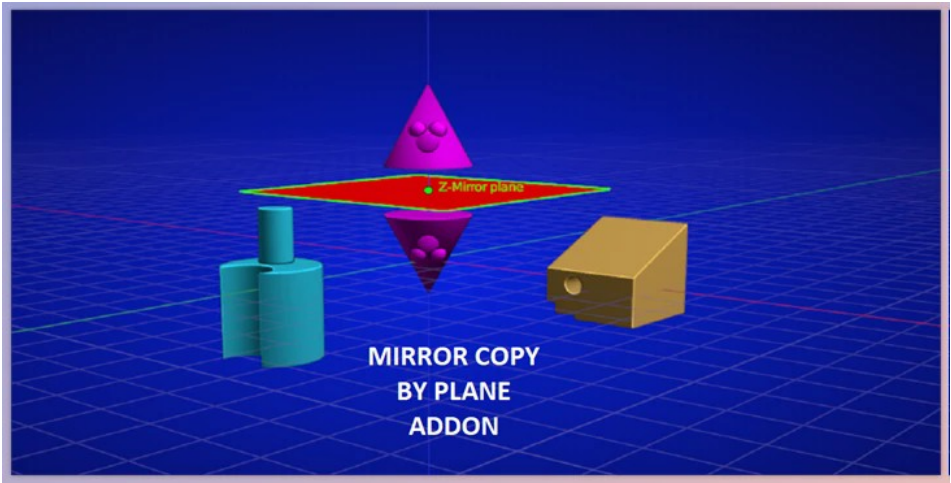
## Blender Market – Mirror Copy v2

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With this extension, you can easily create a mirror image of an object with the use of the plane.

Mirroring your object's direction on the XY or Z-axis takes just only a few seconds.

Anyone with a CAD background who have experience with mirroring will be able to recognize it.

### Mirroring a single object:

Simply select the object you want to mirror and select any of three Mirror Planes (X, Y, or Z).

A mirror will then be placed to the point of origin of your object. By shifting the Mirror plane along the axis, your mirror object will be visible.

### Multiple mirrors:

- Choose your objects and join them using Ctrl J.
- Select any of the Mirror planes, then click apply.
- The original object, which has been mirrored will be separated by loose components and will remain as individual objects.



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