



### Blender Market - Quick Roughness Layers v1.3

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**Blender Market - Quick Roughness Layers v1.3:** The latest RanTools (and P-Cutter) Addon features introduce several enhancements. Among these is a new HDRI Library, which expands the range of high-dynamic images available for users.

A Fast Cutter Mode has also been implemented for P-Cutter, enhancing cutting performance for more efficient workflow. Furthermore, significant improvements have been made to cloth and cable simulations, ensuring more realistic and accurate results. Another notable addition is the asset browser support for the Material Library, providing seamless integration and accessibility to a wide range of materials.

On the other hand, Quick Roughness Layers (QRL) is a free Blender Addon designed to elevate object realism by incorporating Roughness Maps in layer form. With each layer offering individual control, users can selectively apply them to the top or bottom of objects using Z-Masking. The addon also includes basic UnTile settings to minimize texture repetition. Adding a Roughness Map is simplified, allowing users to choose and apply a roughness map with a single click.

Z-Mask functionality enables users to limit the effect of any layer to specific areas of the surface, with options to adjust reach and inversion. Removing a layer is straightforward, with a simple click of the Cross button.

Lastly, the Imperfection Maps Pack, containing 17 free textures from ambientCG.com, further enhances the addon's capabilities by providing additional texture options for users to utilize in their projects.



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