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Siger Studio XS Material Presets Studio v7.2.0 for 3ds Max 2020 - 2025 (Win)

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Siger Studio XS Material Presets Studiov7.2.0 for 3ds Max 2020 – 2025 (Win): The XS material Sets for 3ds Max is part of the family of well-known plugins, including V-Ray Material Presets Pro (VMPP), Corona Material Presets Pro (CMPP) and Material Repository Pro (MRP).

However, at the same time, it's utterly new software made entirely from scratch.

The concept behind the program dates back to 2006 when it was the first material manager for free created using MaxScript (which had only a handful of free libraries for materials). The development of the commercial plugin started around 2009. (C# and MaxScript).

Today, it is developed in C# or C++; it has hundreds of presets for materials, an efficient and quick material manager, lab to test your material.

XSMP is available in various versions: Repo, Professional, and Studio. Check out the features in each edition and choose the one compatible with your needs.

XSMP Material Manager

The Material Manager is available in all XSMP versions.

If you're looking for materials, you don't have to spend time loading or searching through various material libraries within 3Ds Max. 3ds Max material browser.

For a speedier and more efficient method of searching the materials available, XSMP Material Manager has the convenience of showing you all material contained in a grouping or folder.

Materials are divided into categories, libraries, and folders. They also can search or filter.

The XSMP Material Manager can render preview images of materials using the integrated studios. Additionally, you can upload up to 3 additional preview images for each material that can be expanded to provide better viewing.

Material can be directly obtained/assigned to the 3ds Max Material Editor (in Compact/Advanced(Slate ME) mode) or from/to the selected object.

- Material Presets Many top-quality materials are available in the pre-build libraries of each supported rendering
 engine (Pro and Studio Editions). High-quality and high-resolution textures maps (4K and higher).
- Well, Organized To provide a quicker and more efficient method to browse through presets of materials, XSMP Prebuilt Library Manager offers the convenience of showing all the materials included in a category and subcategories.
- Integration The XSMP is integrated directly into 3ds Max. Therefore, it does not require additional modules to communicate with the host software. Manage your materials through the 3D program.
- Organize Library Control your library materials through the infinite number of libraries. Make virtual folders and categories at any hierarchy.
- Multiple Previews Create native previews, then upload more previews (up to 3) within the Material Manager. Images
 can be expanded to allow for better viewing.
- Easy Browsing Filter/search using various parameters (the kind of material, the name, the description ...) and live search simply by entering the search box.





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