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Aescripts Paint and Stick v2.1.2c Full + serial + Tutorials

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Paint Straight in touch with your Photoshop and custom brushes and pumpkin foliage (good for cel animation). "Stick" your paint 3D leaves. You have ta see it to believe it!

You Can currently "Stick" reside compositions!

An Ingenious bridge between the realms of 3D and 2D, Paint & Stick is a must-have paint instrument for everybody When

Gfx plugin details of Aescripts Paint and Stick v2.1.2c Full + serial + **Tutorials**

The product is in the After Effects Plugins category from AeScripts, for more information about this post you can click on the home page link in the sidebar.

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Does this product work on Windowns and Mac Os? We mostly include the operating system in the title. if it is not written, it will work on Windows, and you can for the Mac version.

Paint Features

- Tug directly from the comp window in the context of your layers: After Effects' built-in paint application only allows you to paint in the layer window in which you don't have any circumstance of yourself. Paint & Stick enables you to paint right from the comp window that has any effects, monitor things, alter layers, etc you may paint and instantly observe the last outcome
- · Cel cartoon with onion foliage: Eventually you may obtain a customizable onion epidermis at the comp! Incidentally, you are able to use Paint & Stick in a change layer and consumer exactly the Onion Skin feature that will assist you to tweak any cartoon not only cel animation.
- Custom toolbar right in the comp window: The Paint & Stick toolbar looks right in the comp window to get quick and effortless access.
- Utilize your own Photoshop brushes: Export your Photoshop brushes with our supplied export instrument and then rely on them directly in After Effects with Paint & Stick. Our beta testers have been very excited about that!
- · Easily make and use customized brushes: Only hold down a modifier key and then click any component of your own self to catch it like a brand new customized brush (with transparency!)) And insert it into an own brush library. You'll appreciate it!
- Paint with keyframes for simple re-timing: Animate on two or 3's or some other custom-made timing, it is super simple and comfortable. A linear keyframe reveals for that framework only, a grip keyframe retains it until the following key.
- Super quickly, at 4K resolution: We worked extremely hard (and long!) To create Paint & Stick super quickly. The quick pull was made for cel animators, that simply need smooth paint functionality, and do not require the consequences in real-time. When using Quick tug, your paint is attracted to the UI, which means nothing really leaves in your selfexplanatory until once you are done drawing on your own strokes. Incidentally, drawing Fast Draw can also be fairly fast!

Stick Features

- Paint your spectacle After Effects Without a 3D object Interior After Effects necessary!
- Employing an improved process and algorithm you can paint Directly on the left picture, no 3D thing is essential.
- Magically"Stick" paint to CG leaves
- Paint one frame and It'll Follow the entire animation. It truly feels like magic.
- Free "Sticky Pass" export plugin for Cinema 4D.



It is Very Simple to export your 3D cartoon to be used with Paint & Stick. And because There's no fancy or lighting rendering Required, the leave is super quick. If You're utilizing R20 please utilize the R20 Plugin to conduct on our exporter plugin.



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