

Unreal Engine - Narrative 3 - Node Based Quests and Dialogue v5.3

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Introducing Narrative, a revolutionary Node-Based Quest and Dialogue System designed to empower indie and solo game developers to create expansive and immersive worlds. Traditionally, crafting games on the scale of Fallout, Skyrim, Grand Theft Auto, The Witcher, or Far Cry required significant funding and intricate tools.

Narrative changes the game by providing a comprehensive solution for crafting cutting-edge dialogue and quests without the need for extensive capital or countless development hours. We've tackled the challenging aspects, delivering Node-Based Dialogue and Quest Graph editors, Cinematic Dialogue tools, state machine-based quests, and seamless network integration—all right out of the box.

Say goodbye to the hurdles of creating your own tools; Narrative offers an easy-to-customize solution that empowers developers to bring their unique visions to life. Whether you're a solo creator or part of a small team, Narrative opens the door to game development possibilities that were once deemed unattainable for indie developers.

SEAMLESS INTEGRATION ACROSS ALL NARRATIVE TOOLS

- Unlock the full potential of Narrative 3 as it seamlessly integrates with all our Narrative tools. Unlike other marketplace plugins, our tools are meticulously coded to work harmoniously together, providing a unified and powerful game development experience.

EFFORTLESS ON THE MARKETPLACE

- Bid farewell to cumbersome Data Tables, Config files, and messy solutions. With Narrative, crafting a Quest/Dialogue Blueprint is a breeze. Utilize the intuitive Node-Based editors to design your quest/dialogue, and dive into gameplay instantly. Experience the simplest and most user-friendly solution on the marketplace with Narrative.

MULTIPLAYER/ONLINE COMPATIBILITY

- The narrative extends its functionality to multiplayer games with built-in Server Authoritative Networking. The Shared Quests system enables collaborative questing, allowing multiple players to participate in the same quest seamlessly.

METAHUMAN INTEGRATION

- While not mandatory, Narrative fully supports Metahumans and accommodates any character model. Follow our tutorial to effortlessly create AAA-quality cinematic dialogues with photorealistic Metahumans and lip-synced facial animations.

VERSATILE QUEST CREATION

- Unlike other quest systems limited to basic objectives like "Kill 10 Wolves," Narrative stands out with its state machine-based system. Craft intricate, non-linear quests effortlessly—there's no quest too complex for Narrative.

FLEXIBLE CUSTOMIZATION

- Escape the frustration of bloated plugins with unnecessary features. Narrative prioritizes extensibility, recognizing that each game is unique. Easily customize Narrative to suit any game, making development a smoother and more tailored experience.

Technical Details:

- Narrative (Runtime Module)



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平面设计

- NarrativeQuestEditor (Editor Module)
- NarrativeDialogueEditor (Editor Module)



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