Aescripts Layer-sherpa v1.0

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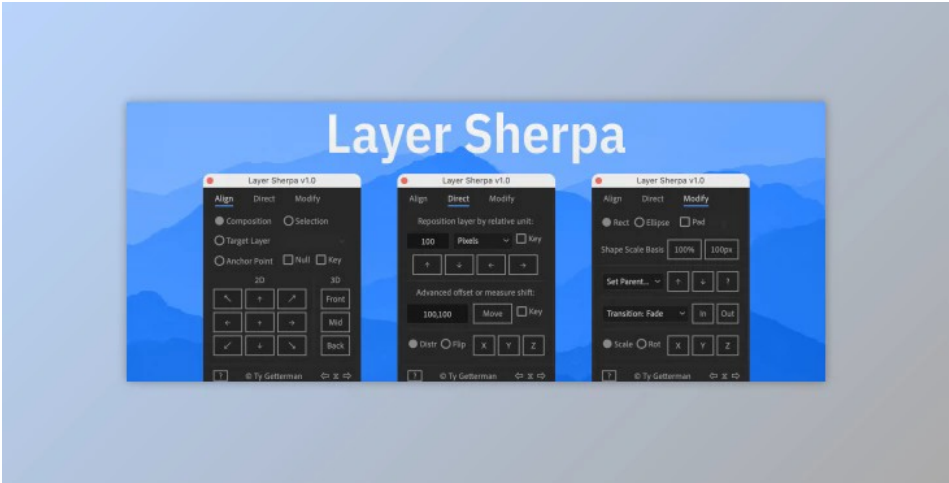
Aescripts Layer-sherpa v1.0: Layer Sherpa is an After Effects script to help motion designers avoid monotony, boost efficiency and increase accuracy using the minimal tabbed interface augmented by hotkeys.

Gfx plugin details of Aescripts Layer-sherpa v1.0

The product is in the **After Effects Plugins category from AeScripts**, for more information about this post you can click on the home page link in the sidebar.
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Does this product work on Windowns and Mac Os? We mostly include the operating system in the title. if it is not written, it will work on Windows, and you can for the Mac version.

- To Composition
  - Inside Composition, Outside Composition, Constrained Axis, Group Align, 3D
- To Selection
  - Inside Selection, Outside Selection, Constrained Axis, Group Align, 3D
- To Target Layer
  - Inside Target Layer, Outside Target Layer, Constrained Axis, 3D
- Anchor Point
  - Anchored to Layer, Anchored to Selection

- To Composition
  - Centered, Divided, or Offset to Composition
- To Selection
  - Centered, Divided, or Offset to Selection
- To Target Layer
  - Centered, Divided, or Offset to Target Layer

- To Composition
  - User-Chosen Null Location
- To Selection
  - User-Chosen Null Location

- Increment/Decrement
  - 1 Frame, 10 Frames, 1 Second, Timeline Beginning/End, Layer InPoints
- Save or Restore
- Exact Time Restoration

- By Pixels
  - User-Entered or Hotkey (1px, 10px, 100px)
- By Percent of Layer
  - User-Entered or Hotkey (1%, 10%, 100%)
- By Percent of Comp
  - User-Entered or Hotkey (1%, 10%, 100%)

- X or Y-Axis
  - Mathematically flip the position of layers without flipping the content itself.

- X/Y/Z Axes

- Supports Math and Variables
- Math Operators
- + - * / ( )
- Variables
- LW (layer width), lh (layer height), SW (selection width), sh (selection height), CW (comp width), ch (comp height)

- From Two Position Keyframes
- Supports Separate Dimensions
- Any two X Position and Y Position, and Z Position Keyframes

- X/Y/Z Axes

- X/Y/Z Axes

- Rectangle or Ellipse
- Includes Rounded Rectangle, as Shape or Track Matte
- Padding
- Supports Math and Variables
- Scale Basis
- 100% or 100px. (100px option means that each percent equals one pixel)
- Many Options
- Above Layer or Below Layer (Using Padding Checkbox), Layer Size, Padded, Constrained Square or Circle, Selection Size, Constrained Selection Size

- Set/Remove Parent
- Layer Above or Below Selection, User-Chosen Parent, Remove Parent
- Set In/Out Points
- Match Layer In/Out (or Both), Set Layer Duration, From Time Indicator, Shift Layers
- Stagger/Order Layers
- Stagger Ascending, Stagger Descending, By Frame, End-to-End, From Time Indicator, Invert Layer Order
- Match Dimensions
- Fit, Fill, Equal To

- Fade In/Out
- To Layer or From Indicator
- Scale In/Out
- To Layer or From Indicator

- Increment/Decrement Scale
- Proportional or Individual Axis, 1%, 10%, Size in Layer Name, Reset
- Increment/Decrement Rotation
- X/Y/Z Axis, 1o, 10o, Reset

- 2D/3D Alignment
- Guides
- Anchor Points
- Time Set/Restore
- Null Parenting
- Position Keying
- Advanced Repositioning
- Variables
- Distribution
- Shapes
- Mattes
- Parenting
- In/Out Points
- Layer Shifting
- Layer Staggering
- Match Dimensions
- Transitions
- Relative/Absolute/Reset Scale & Rotate

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