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AE/PR/OFX/ Da Vinci/VEGAS Red Giant Universe 3.3.3 (Win, Mac)

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Gfx plugin details of AE/PR/OFX/ Da Vinci/VEGAS Red Giant Universe 3.3.3

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- HOST APPLICATIONS
- Adobe After consequences CC 2017 or afterward
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- Avid Media Composer 8.2 or later*
- Magix VEGAS Guru 14 or after
- Davinci Resolve 14 or after **
- HitFilm Pro 6.0 and after

*Prism Displacement, Compound Blur, and Picture in Picture aren't supported in Avid Media Composer

**This Plugin won't function with any version of DaVinci Resolve in the Mac Program Shop

INSTALLERS

Maintain Current with the Most Recent version of Universe.

OPERATING SYSTEMS

APPLE MACINTOSH

Mac OS X 10.11 and afterward

M1 Machines may operate via Rosetta but aren't currently supported.

PC/WINDOWS

Windows 10 64-bit

ADDITIONAL REQUIREMENTS

Red Giant Universe takes a GPU to leave. The minimal GPU Is an Intel HD 5000 integrated graphics processor. For the Best Universe functionality, Please browse the FAQ to get Recommendations on GPU cards.

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