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Unreal Engine - Military Items (Engine version 4.19- 4.27, 5.0- 5.2)

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Unreal Engine - Military Items: This pack comprises essential equipment for armed forces in both sci-fi and modern settings, featuring a range of items including a ballistic shield, expandable stun baton, landmine, grenade, multi-purpose tablet, binoculars, mobile radio set, combat medic bracers with display or injection attachment, medical hypospray, and flashlight with an extendable truncheon.

- PBR materials (metalness workflow)
- Customizable master material for all meshes included
- Several animations available for most items
- Static mesh versions are provided for all skeletal meshes





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