



Unity asset - MFPS Mobile v1.9.3

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Introducing MFPS Mobile, a tailor-made multiplayer first-person shooter game template optimized for mobile devices. Engineered with a specialized mobile input control system, it offers seamless performance and convenience for developers targeting mobile platforms. Designed as an offshoot of the renowned MFPS 2.0 template, MFPS Mobile streamlines the development process, sparing developers the arduous task of creating a mobile version from scratch. It retains all the robust features and systems of its predecessor while prioritizing smooth and immersive gameplay on mobile devices. Additionally, MFPS Mobile supports Unity's render pipelines, including the Built-in Render Pipeline, Universal Render Pipeline (URP), and High Definition Render Pipeline (HDRP), offering flexibility for diverse graphic requirements. With MFPS Mobile, developers can create engaging multiplayer FPS experiences optimized for the dynamic world of mobile gaming.

MFPS stands for Multiplayer First-Person Shooter, an advanced game template engineered to empower developers in crafting their own online multiplayer FPS experiences. With a robust framework encompassing essential features and systems typical of multiplayer shooters, MFPS offers extensive customization options and advanced functionalities. Leveraging cutting-edge Unity game engine technologies ensures optimal efficiency and performance. The template boasts a polished UI using Unity's UGUI, player Mecanim animations, and versatile customization capabilities tailored to specific preferences.

Utilizing Photon PUN 2 as its network framework solution, MFPS provides three distinct game modes: Free for All, Team Death Match, and Capture the Flag. Additionally, it offers four player classes and an array of weaponry including Rifle, Sniper, Shotgun, Pistol, Grenade, Launcher, and Knife, all ready for modification to suit individual needs. Featuring AAA graphics-ready assets, MFPS facilitates easy customization and reskinning, catering to developers of all skill levels. The inclusion of built-in editor tutorials, comprehensive documentation, and complete C# source code further enhances its accessibility, making MFPS one of the most user-friendly and comprehensive assets for online multiplayer development available today.



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