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Unity Asset - Fantasy Heroes Character Editor v7.7

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Unity Asset - Fantasy Heroes Character Editor v7.7: Fantasy Heroes: Character Editor empowers you to craft captivating human characters for your mobile game projects. Whether you're creating RPGs, arcades, platformers, quests, or strategies, this package equips you with comprehensive tools to bring your vision to life. With a rich assortment of sprites, a versatile character editor, basic animations, and an inventory system with icons, you'll have everything you need to build immersive gaming experiences. Additionally, our built-in editor simplifies customization and animation playback, ensuring seamless integration into your projects.

Package Contents:

- Body & equipment sprites (PNG)
- Body & equipment icons (PNG, 192x192)
- Basic character animations (default Unity animation, boneless)
- Character editor
- Inventory system
- · Sprite sheet maker
- Example scripts

Tech Specs:

- Unity 2020+
- Clean C# source code with comments
- Mobile-friendly
- Compatible with any platform (PC, Android, iOS, WebGL)

Important Notices:

- · Refer to Asset Store EULA for allowed asset usage
- The asset cannot be used for NFT projects (Extended License available upon request)
- The asset contains service code loaded from DLL
- Extensive sprite collection
- Customizable human characters
- Swap body parts and equipment
- · Adjust body part colours
- Mix and match armour pieces
- Edit facial expressions
- Upper and lower body animations
- · Save and load characters as prefabs and JSON
- Test Room & Quick Start scenes
- Elegant UI included
- · Inventory with icons included
- · Optimized performance for mobile devices
- · Responsive customer support
- · Asset manual and script reference included





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