

# Unreal Engine - Characters Animalia - Green Darner Dragonfly (Engine version 4.24-4.27, 5.0-5.2)

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**Unreal Engine - Characters Animalia - Green Darner Dragonfly:** Introducing the Realistic Green Darner Dragonfly, meticulously crafted to bring lifelike detail and fluid animation to your project. This stunning creature features a detailed model and a suite of animations authored at 60 frames per second, ensuring smooth, realistic movement.

Included are animations with and without root motion, providing flexibility for various implementation needs. The dragonfly is adorned with exquisite 4K textures, enhancing its visual fidelity and realism.

The package comes with a 3ds Max animation rig for easy integration into your workflow, allowing for seamless customization and manipulation. Additionally, the dragonfly is equipped with LODs and a ragdoll setup, optimizing performance and enhancing immersion. Regarding technical specifications, the dragonfly is rigged and features a vertex count 9022. Its textures boast a resolution of 4K, ensuring unparalleled detail and clarity. With a total of 25 animations, including both root motion and in-place variations, this asset provides versatility and dynamism for your project.

Compatible with all development and target build platforms, the Realistic Green Darner Dragonfly offers a captivating addition to any virtual environment, whether a game, simulation, or visualization project.



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