



Chaos Corona 12 for Cinema 4D R17 – 2024 (Win)

2025-02-10 16:59:57 label 我要反馈 下载页面



Gfx plugin details of Chaos Corona 12 for Cinema 4D R17 – 2024 (Win)

For more information about this post you can click on the home page link in the sidebar.
To search for similar products to Chaos Corona 11 for Cinema 4D,

- Corona It is an integrated component of the 3D software (varies depending on the installer)
- Corona Distributed Rendering Server (3ds Max For Cinema 4D, native Team Render is employed)
- Chaos License Server
- Chaos Scatter
- Chaos Cosmos
- Corona Image Editor
- Corona Standalone
- Corona Material Library (downloaded from our server during installation)

We are pleased to inform you that the release of Corona 10 is out now for both 3ds Max and Cinema 4D, focusing on helping you get the desired results with less effort and more control. Effort.

- You can easily add cracks, dirt stickers, etching embossing with the help of individual control of the channels (Diffuse Displacement and more.) affected by the Corona Decal.
- Cameras can fly through clouds and smoke or even submerge in water with precise rendering from cameras inside volumetric materials, such as those used in Phoenix simulations.
- More precise, brighter Caustics in rendering at high resolutions.
- Highlight blurring is greatly improved by using depth of Field.
- Find and easily modify scatters, lights and proxies, displacement, and cameras with the brand-new Listers.
- Apply the identical Triplanar Color Corrections and Mapping Randomizer for multiple maps simultaneously with the new multiple input and output settings. You no longer have to edit multiple nodes or spend hours creating control nodes to ensure that different maps are in sync.



去下载

标签

平面设计 Other

inve 产品数量
已有 42647个

grou 付费会员
已有 1676位

anal 价值评估
商业价值约 ￥6635.87万元

dow 下载数量
已下载 222908次