



KM3D – Weight Pro 2.01 for 3ds Max 2013 – 2021 (3ds, auto, max, plugin, pro, skinning, weight, etc...)

2025-02-10 16:52:48

label

我要反馈

下载页面



- clamp furthestmost weights
- replicate bones configurations on symmetrical objects
- completely multithreaded calculations
- every module is 64-bit without memory constraints
- a few bugs fixed
- a few smaller advancements

weight is a c++ 3ds Max plugin for automatic, quick, and Smooth Skin modifier weighting, regardless of if the net has great or cluttered topology.

It voxelized the net together with the skeleton using GPU to compute the shortest Distances involving bones and vertices. It Permits You to make alterations during Posing in real time.

After that you can delete the plugin in the scene and from the skinned Thing is prepared to use by everybody with no plugin.

Accessible for 3ds Max variants: 2013 (64-bit), 2014, 2015, 2016, 2017, 2018, 2019, 2020, 2021, 2022.



去下载

标签

平面设计

Other

invest

产品数量

已有 42647个

grow

付费会员

已有 1676位

anal

价值评估

商业价值约 ¥6635.87万元

down

下载数量

已下载 222908次