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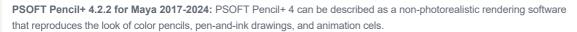
PSOFT Pencil+ 4.2.2 for Maya 2017-2024

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PSOFT Pencil+ 4.2.2 for Maya 2017-2024: PSOFT Pencil+ 4 can be described as a non-photorealistic rendering software that reproduces the look of color pencils, pen-and-ink drawings, and animation cels.

Pencil+ 4 can reproduce the flat design of cel-shading and the sketchy texture of pencil drawings. It gives precise shading control and allows unique presentation styles where only specific material is drawn to the background. It allows you to create stunning artistic textures.

[Function addition]

- Maya 2024 Ready

[Fixed points]

- Changed to show always [Color RangeDisplays [Color Range RGB in addition to HSV within the Channel Box in the PencilBrushDetail node.
- Corrected a bug in which [Test resolution] doesn't function properly with Maya software. This is in Maya 2019 and later.
- A bug that could cause Maya to crash while rendering NURBS surfaces was fixed.

- Plugins for utilities also support Maya 2024.
- "Pencil+ 4 Bridge for Maya" 1.0.4

Pencil+ 4 / Bridge

- Autodesk Maya 2019 / 2020 / 2022 / 2024 for Windows
- Maya 2023 cannot be supported.

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