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Unreal engine - Low Poly Shooter Pack v5.0

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Unreal engine - Low Poly Shooter Pack v5.0:

Elevate your game development experience with the Low Poly Shooter Pack, an all-inclusive asset featuring 18 distinct and fully adaptable weapons, alongside character models, Al adversaries, explosive VFX, gun add-ons, and much more! With the added flexibility of accommodating both first and third-person gameplay modes, this pack is designed to cater to diverse gaming experiences.

But that's not the extent of its capabilities! Our pack is primed for multiplayer functionality, boasting full replication support. Whether you're aiming to craft intense multiplayer battles or solo adventures, the included C++ and Blueprint functionalities empower you to learn, prototype, and construct your game from the ground up effortlessly.

Functionality

- **Replication:** Experience seamless multiplayer integration with full replication support, allowing for multi-client testing directly within the editor environment.
- Basic Al Enemies: Deploy basic Al with versatile behaviors including attacking, pathfinding, roaming, and pursuit.

 Utilizing Behavior Trees, these Al entities share blueprints with players, ensuring high customizability.
- Respawning & Loadout System: Access a straightforward menu for selecting spawning weapons, facilitating ease of use and providing a streamlined experience for respawning after in-game demise.
- **Health System & Health Bars:** Monitor player and AI health through intuitive health bars displayed at strategic locations. Witness ragdoll physics in action as health reaches zero, enhancing immersion.
- First & Third Person Mode: Switch seamlessly between first-person (FPP) and third-person (TPP) perspectives, each equipped with dynamic features such as procedural recoil and weapon sway, enhancing gameplay depth.
- Weapon Pickups: Engage with the environment by picking up and dropping weapons found throughout the game levels, ensuring players are equipped for every encounter.
- **Simple Inventory:** Introduce a user-friendly inventory system allowing players to manage and switch between collected weapons effortlessly.
- **50+ Weapon Presets:** Access an extensive library of weapon presets ready for implementation or customization, offering a diverse array of armaments for your game.
- Multiple Attachment Types: Enhance weapon functionality with five attachment types including Muzzles, Lasers, Magazines, Grips, and Scopes, providing players with customization options.
- Damageables: Immerse players in a dynamic environment with destructible props such as Explosive Barrels and Gas
 Tanks, adding depth to combat scenarios.
- Customizable Advanced Animation Setup: Customize animation parameters with an advanced Animation Blueprint, offering flexibility in animation play rates, offsets, and more, to suit your game's unique aesthetic and requirements.

Equip yourself with the Low Poly Shooter Pack and unlock limitless possibilities for crafting immersive and engaging gaming experiences.



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价值评估

商业价值约 ¥6635.87万元



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