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Unity asset - Armor Pack 1 – Fantasy RPG v4.2:

Introducing a meticulously crafted armor pack tailored for Infinity PBR Humans, Elves, and Half-Orcs, meticulously rigged and game-ready. With 20 distinct textures drawn from 5 diverse armor models, each piece is modular, offering a plethora of customizable options. Whether it's toggling individual parts or experimenting with different combinations, the possibilities are endless.

Included are Substance Painter source files, empowering users with unparalleled texture customization. From mesh morphing to additional assets like music, sound effects, and concept art, our packages are designed to elevate your gaming experience.

Compatibility is key, and our armor pack seamlessly integrates with multiple render pipelines. Whether you're using the Built-in Render Pipeline for its simplicity, the Universal Render Pipeline (URP) for its versatility, or the High Definition Render Pipeline (HDRP) for cutting-edge visuals, our textures adapt effortlessly.

Embark on your creative journey with confidence, knowing that our armor pack not only caters to current render pipelines but also extends support for legacy shaders (Unity 5 and beyond), ensuring compatibility across various platforms and versions. Get ready to unleash your imagination and redefine gaming aesthetics with Armor Pack 1.

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