



Aescripts Mantra V2 v2.25.1 (Win, Mac-v2.23)

2025-02-10 16:43:32 [label](#) [我要反馈](#) [下载页面](#)



Aescripts Mantra V2 v2.25.1 (Win, Mac-v2.23): Measure into AR Content Creation in After Effects and Premiere Pro. Contains 360/VR VFX into stylizing footage

Mantra V2 sounds like a game-changer for After Effects and Premiere Pro! The ObjX feature is fantastic for bringing in 3D content and tweaking materials. The compatibility with AR formats like USDZ and glTF is a smart move, especially with support for Adobe Aero and Apple Reality Composer.

The updated Spherify tool is handy for turning 360° content into AR-friendly 3D spheres. Using different images for the front and back and exporting in USDZ and glTF format opens up a world of creative possibilities for AR players.

And let's not forget about Graphix—turning 2D graphics into 3D shapes, logos, and text is a designer's dream. Exporting in AR-friendly formats takes it to the next level.

But the cherry on top has to be Mettle 3DNA, your proprietary 3D Rendering Engine. Advanced volumetric workflows sound like a powerhouse addition. It must bring a whole new dimension (literally!) to creative projects.

This is a comprehensive toolset for VR, AR, and XR capabilities. Seeing how this will empower creators in the immersive technology space is exciting!

New Changes:

- Fix the macOS installer signature
- No change on Windows
- New: Mantra ObjX-- Import popular 3D formats (alembic, fbx, obj, glTF, USDZ), Alter the materials, and also export them into AR-supported formats USDZ and glTF, Supported by AR Players -- Adobe Aero and Apple Reality Composer.
- Upgraded Mantra Spherify -- Merge 360° stills or footage to 3D spheres (portals) To be used in AR. Use another picture for the front and bottom of these spheres. Includes full RGBA support. Export in USDZ and glTF format for use at AR Players; enjoy Adobe Aero and Truth Composer. Produce pliers to utilize as portals in the AR players.
- Upgraded Mantra Graphix -- Produce geometry by extruding 2D images into 3D contours, Logos, and text. Export in USDZ and glTF format for AR players; enjoy Adobe Aero and Truth Composer.
- New: Mettle 3DNA -- our proprietary 3D Rendering Engine enables innovative, volumetric workflows.
- Alter your Coating to a Sphere.
- Drag-and-drop Consequences Directly on footage and interpolate from 0%-100%, key frameable, entirely customizable.
- Insert a"Virtual Dolly" and "Virtual Jib" to stationary 360° footage with Mantra > Mobius Transform effect.
- Produce 360° Wormholes and Little Planets together with your 360° Footage.
- Constructed"Mantra Node Panel" enables you to stack and coat Mantra effects quickly, taking good care of them anonymously automatically.
- Built-in "Globe Preview Panel" allows you to operate in 360°Mono and Stereo to preview the 360° World and HMD POV.
- Audio reactive attributes - Connect the VFX for your audio - Ideal for 360 audio videos.
- Supports Formats: Rectilinear (Horizontal), Monoscopic, Stereoscopic (over/under)
- Produce Procedural textures To be used in 3D apps
- After Effects and Premiere Pro, Mac, and WIN.



去下载

标签

- [平面设计](#)
- [Resources](#)
- [AeScripts](#)
- [Plugins](#)



产品数量
已有 42647个



付费会员
已有 1676位



价值评估
商业价值约 ￥6635.87万元



下载数量
已下载 222908次