

Gumroad – Ash Disintegration: Houdini & Nuke VFX Course

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Ash Disintegration: Houdini & Nuke VFX Course: Welcome to the Ash Disintegration Houdini Course, where we'll explore a captivating effect achieved by layering two simultaneous simulations.

How to create a mesmerizing ash-shattering effect and combine breaking techniques?

You can learn the breaking techniques in the "Gumroad – Ash Disintegration: Houdini & Nuke VFX Course" [Tutorial](#).

Where can I download the product?

After subscription, You can download it for free from [here](#).

Gfx plugin details of Gumroad – Ash Disintegration: Houdini & Nuke VFX Course

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Let's dive into the critical components of this course:

- **Fracturing:** Begin by fracturing the rose geometry using a custom method that combines the Voronoi workflow with boolean fracturing.
- **Custom Solver:** Develop a custom solver to drive the first simulation, operating on the fractured pieces of the geometry.
- **First Simulation:** Execute the first simulation on the fractured pieces, creating an initial disintegration. Each fractured piece will transition into even smaller pieces over time.
- **Rendering:** Set up the geometry and effects for rendering, utilizing Redshift. Explore the export of custom AOVs, including custom textures and Houdini point attributes.
- **Nuke Compositing:** Transition to Nuke for the final composition. Learn how to leverage the generated AOVs for complete control over the final look, ensuring a seamless and visually compelling result.

Throughout this course, you'll master creating a mesmerizing ash disintegration effect, combining fracturing techniques, custom solvers, simulations, and advanced rendering. Elevate your skills in Houdini and Nuke as you bring your creative vision to life. Join us on this captivating journey of visual effects and cinematic storytelling.

Course Content

- 01- Fracture.mp4
- 02- Attribute Propagation.mp4
- 03- Smoke Sim.mp4
- 04- First Sim.mp4
- 05- Second Sim.mp4
- 06- Render Attributes.mp4
- 07- Materials Lights.mp4
- 08- Rose Render.mp4
- 09- Emission and GI RENDER.mp4
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What is Ash Disintegration: Houdini & Nuke VFX Course?



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The "Ash Disintegration: Houdini & Nuke VFX Course" is an educational program designed to teach visual effects (VFX) artists how to create realistic ash disintegration effects using two powerful software tools: Houdini and Nuke. Houdini is a 3D animation and visual effects software known for its advanced procedural capabilities. At the same time, Nuke is a node-based compositing software widely used in the film and television industry for VFX work.



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