



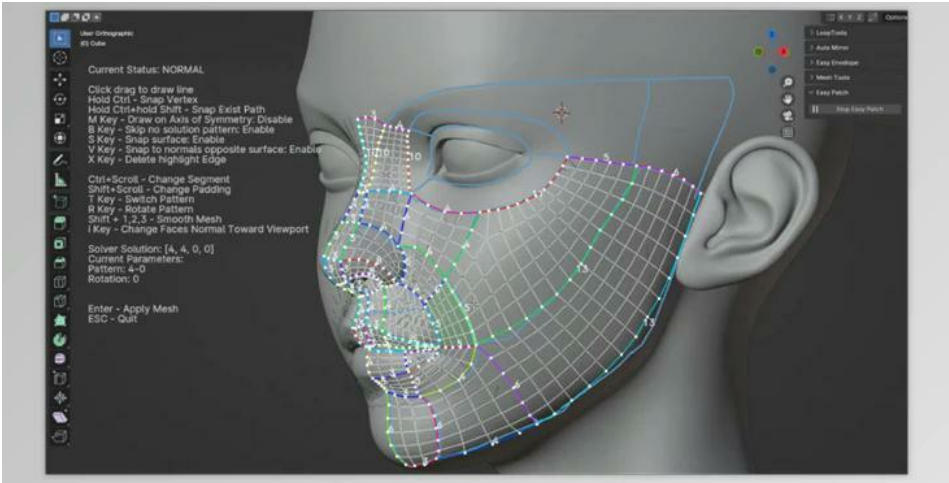
Blender Market - Easy Patch 2 v2.0.1

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Blender Market - Easy Patch add-on for Blender is arguably the best retopology tool for creating clean, controlled quad meshes on complex models. The tool allows users to construct patch boundaries freely, meaning edge flow and topology are easily defined. This feature, in particular, is handy for artists requiring more finesse and control while retopologizing instead of letting the software do everything. Allowing various forms of patching and customization of edge flow enhances productivity and understanding animatic mesh deformation and shading.

- Draw Boundary Path:** This lets the user define a patch's edge flow boundaries by freehand drawing.
- Multiple Boundary Support:** Allow creation of 2 to 6 boundaries for complex edge flow control.
- Pole Management:** Change the position of N-Pole and E-Pole to avoid some edge flow problems while venturing into heavy deformation.
- Patch Pattern Control:** The switch command unlocks different patch patterns, with "0" supplying the most efficient topology for virtually anything.
- Guide Mode:** Provides a good retopology solution by suggesting various possibilities and patterns for modification.
- Snap Selected Vertices:** Allows for snapping vertices to a surface with no modifiers to improve accurate mesh construction.



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