

Wingfox – 3D Matte Painting Tutorial – Realistic Forest Creation

2025-02-10 16:42:02 [label](#) [我要反馈](#) [下载页面](#)



3D Matte Painting Tutorial – Realistic Forest Creation: This course is a comprehensive journey into environmental design and 3D landscape creation, catering to beginners and intermediate-level learners.

What software or tools are commonly used in the "3D Matte Painting Tutorial – Realistic Forest Creation" offered by Wingfox?

The tutorial is likely designed to be compatible with industry-standard software for 3D matte painting. Common tools may include software like Adobe Photoshop for texture creation, 3D modeling software such as Blender or Autodesk Maya for creating 3D elements, and compositing software like Adobe After Effects or Nuke for integrating these elements seamlessly into the matte painting. Users can check the specific tutorial details on the Wingfox platform for the exact software and tools covered in the tutorial.

Where can I download the product?

After subscription, You can download it for free from here.

Gfx plugin details of Wingfox – 3D Matte Painting Tutorial – Realistic Forest Creation

The product is in the **Tutorial category**, for more information about this post, you can click on the home page link in the sidebar.

To search for similar products to Wingfox – 3D Matte Painting Tutorial – Realistic Forest Creation,

Here's what's included:

Course Details:

- **Duration:** 8 hours of video content
- **Resources:** 1 downloadable resource

Content Outline:Trailer (1m 34s)Chapter 1: Introduction (2m 36s)Chapter 2: Sketch Blocking (30m 15s)Chapter 3: Speedtree

- Part 1 (21m 31s)
- Part 2 (28m 51s)

Chapter 4: World Creator (20m 44s)Chapter 5: Clarisse Environment Setup

- Part 1 (28m 59s)
- Part 2 (19m 41s)

Chapter 6: Creating the Landscape

- Part 1 (29m 16s)
- Part 2 (42m 11s)
- Part 3 (26m 40s)
- Part 4 (44m 22s)
- Part 5 (45m 39s)

Chapter 7: Projection Setup - Maya



100% Virus FREE and Safe



去下载

标签

平面设计

Tutorial

- Part 1 (24m 59s)
- Part 2 (26m 9s)
- Part 3 (21m 18s)

Chapter 8: Nuke Final Projection

This course covers various topics, from initial sketch blocking to advanced landscape creation using tools like Speedtree, World Creator, Clarisse, and Maya. The final chapter delves into Nuke for the ultimate projection. With 16 lessons, learners can grasp the intricacies of environmental design and bring their creative visions to life.

What is Wingfox – 3D Matte Painting Tutorial – Realistic Forest Creation?

Wingfox's "3D Matte Painting Tutorial – Realistic Forest Creation" is an educational resource designed to guide users through the process of creating realistic forest environments using 3D matte painting techniques. The tutorial likely covers various aspects of matte painting, such as texture creation, scene composition, and realistic detailing to achieve the appearance of a forest within a digital environment.

In this tutorial, users may learn how to manipulate and integrate 3D elements seamlessly into a matte painting to enhance the overall realism of the scene. The emphasis is likely on creating a visually convincing forest setting with attention to details like lighting, shadows, and atmospheric effects.



产品数量
已有 42647个



付费会员
已有 1676位



价值评估
商业价值约 ¥6635.87万元



下载数量
已下载 222908次