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Boris FX - Silhouette v2025.0.2 (Win, Mac-v2024.5.2)

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Boris FX Silhouette v2024.5.4 (Win, Mac-v2024.5.2):

- Al/ML: Generative Al and machine learning tools debut with the Stability and Denoiser ML nodes.
- Grain Management Tools Denoiser ML Regrain as well Sapphire UltraGrain nodes, provide real-world cinematic
 effects to your projects.
- Primatte This Academy Award-nominated tech makes it simple to key and blend blue/green screen footage using a GPU-accelerated algorithm and a 3D Display Preview.
- Expressions Develop complex animations and link parameters and perform mathematics functions. You can also utilize variables without having to write code.
- Nodes: Atmospheric Glow and Curves.
- Presets: Beauty Studio, Camera Shake, Chromatic Aberration, Day for Night, Develop, Film Glow, Grunge, Light Leaks, Prism, Rays, Smear Blur, Sunset, Two Strip, Vignette, and X-Ray.

Gfx plugin details of Boris FX Silhouette

The product is in the **After Effects category**, for more information about this post you can click on the home page link in the sidebar.

To search for similar products to Boris FX Silhouette,

- Generative AI: Latest Stable Diffusion XL model for realistic face generation, legible text, and improved image composition.
- ML Node: UpRes ML node uses machine learning to resize images, preserving critical features for high-quality results.
- Denoiser ML Refinements: Improved models for higher denoising precision, trained with more images.
- Tracking Enhancements: Integrated Mocha and Planar Tracker for tracking multiple layers, including subtracted layers.

Regrain Auto Sample: Automatically finds the best area to sample grain for improved image quality.

Boris FX Hub: Home for downloading, installing, and licensing Boris FX tools. Seamless, user-friendly experience with easy license management. Access to free trials, product installations, and updates. Direct connections to dedicated training and support.

Stable Diffusion:

Pioneering deep-learning text-to-image model for detailed image generation based on text descriptions.

Stability node integrates Stable Diffusion models directly in Silhouette for inpainting, outpainting, or generating images from text prompts.

Effects Tools:

- · Latest versions of Sapphire, Mocha Pro, Particle Illusion, and Continuum.
- Sapphire: Award-winning effects with 270+ nodes and thousands of presets.
- Mocha Pro: Features PowerMesh, Remove, Stabilize, and integration with other nodes.
- Particle Illusion: Create realistic particle simulations within Silhouette.
- Continuum: Atmospheric Glow, Magic Sharp, Beauty Studio, Light Leaks, Video Glitch, Film Glow, and various blur filters

Grain Management Nodes:

• Denoiser ML: Uses deep learning to eliminate noise while preserving features.



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- · Refrain: Samples source image grain, regenerates, and randomizes for adding back to degraded composites
- Sapphire UltraGrain: Adds simulated film and digital camera grain to the image.

Primatte:

- Efficient handling of challenging blue/green screen footage.
- Keys out and replaces screens with transparency.
- GPU-accelerated algorithm using polyhedrons in RGB color space.
- 3D Preview display aids in visualizing the keyed value.

NEW IN SILHOUETTE

With Effects Tools

Best Boris FX tools are now available in Silhouette.

Sapphire: The award-winning plugin contains more than 270 effect nodes and many presets. Offering the top light effects, lens flares, and fun filtering effects for VFX.

Mocha Pro: Now available! With PowerMesh and Remove and Stabilize. New Node actions and data ports connect Mocha nodes to native nodes. Mocha devise to the native Nodes.

Particle Illusion Makes realistic simulations of particles using 3D emitters, fluid dynamics, and an enormous library of presets. Include useful elements for the environment like smoke, snow, or fire — everything inside Silhouette.

Additional filters: Pick Continuum nodes that feature high-performance GPU processing. This includes Magic Sharp, Beauty Studio, Light Leaks, Video Glitch, Film Glow, and the latest blur filters.

The new nodes of InvisibleVFX

New nodes provide control and flexibility to advanced clean-up shots.

InPaint Use the InPaint Node to eliminate unwanted pixels by using auto-generated textures of the surrounding images. It is effective for removing undesirable objects, such as marks, blemishes, or wire removal, when you use open Splines!

PowerMeshWarp Utilizing new data ports, connect to the Mocha Pro node to node to perform "reverse warp stabilized" painting or rotating. It is useful for beauty work and painting on fabric and skin surfaces.

Tracking and Roto Improvements

A new Surface tool as well as DoD updates featuring cropped tracking to improve speed and precision.

Data Port update allows this Mocha Pro Node to transfer data from tracking and spline in Silhouette's node graph in order to paint and rotate for better workflows.

Point Control Parameter Tracking. Control lens flares, particles, and more by channeling data to any node through ports for tracking data and an updated transform properties pop-up menu.

The Node actions: Create Mocha-generated nodes without having to launch the user interface. Reduce time using Copy Data or Create Roto Node or create tracker Node actions.

More export formats for tracking: Silhouette adds more tracking and roto export options with Mocha Pro. Mocha Pro node with more Nuke, Fusion, Flame, FBX, and Alembic support.

Architecture, Speed, and Performance

Silhouette 2022 comes with under-the-hood improvements that simplify workflows for professionals in post-production and VFX studios.

Apple M1 support gives speed improvements on the most recent Mac hardware.

Enhanced OCIO 2 color control highlights GPU rendering and ACES support for color-managed projects.

Professional ROTO TOOLS

The silhouette is the most sophisticated rotoscoping tool. Create intricate masks by using B-Spline Bezier and X-Spline or Magnetic Freehand designs. Simple-to-use tools like adjustable per-point edge softening as well as magnetic reshaping aid in creating articulate animations in record time. Make mattes realistic with motion blur and export them in industry-standard shape formats

Advanced tools for roto include:

- · Highly optimized interface, layer control, and toolset
- Tools for shape-editing that are specially designed are available, including points, magnetic splines, and weighted keyframes. Brush-based tools can split shapes, reshape, collapse, and divide points.
- Planar tracking, as well as Mocha planar tracking
- IK (Inverse Kinematics) to move limbs and other joined creatures
- Stereoscopic 3D workflow
- It is designed for collaboration with teams with notes of review/approval for quality control.



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