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Unreal Engine - Animals Warrior Pack v4.18

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Impressive Battle-Ready Animals for Your Game

All animals come equipped with armor and weapons, with the option to remove the armor. The inclusion of clothing physics adds an extra layer of realism.

Technical Details

- Rigged: Yes
- Rigged to Epic Skeleton: Yes
- Animated: Yes
- Number of Animations: 92
- Animation Types (Root Motion/In-place): In Place-67, Root-25

ANIMLIST

- Number of Characters: SK5, SM5
- Vertex Counts of Characters: VERTSLIST
- Number of Materials and Material Instances: 21
- Number of Textures: 71
- Texture Resolutions: Normals, AO, Albedo, Metallic (4096x4096)

Documentation: No

Important/Additional Notes: No

Elevate your gaming experience with these formidable creatures, each rigged to the Epic skeleton and featuring a diverse range of animations. The option to remove armor and the added physics for clothing contribute to the overall immersive gameplay.





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