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## Unreal Engine - Environments WEAPON CENTER MODULAR FUTURISTIC SCI FI (Engine Version 4.24-4.27, 5.0-5.2)

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Unreal Engine - Environments WEAPON CENTER MODULAR FUTURISTIC SCI FI (Engine Version 4.24-4.27, 5.0-5.2): Introducing the game-ready modular futuristic sci-fi weapon center package, a comprehensive collection of essential

props, guns, and decals designed to elevate your game environment to new heights.

- · Over 100+ meticulously crafted models, including walls, floors, ceilings, pillars, doors, stairs, lamps, pipes, guns, armor, office tools, restrooms, shooting ranges, laser tags, and more.
- · Includes massive demo scenes and overview map for easy navigation and setup.
- Wide range of decals, including signs, symbols, stickers, text, and numbers.
- Each model is textured with PBR materials for realistic visuals.
- Texture sizes range from 2048x2048 for small props to 4096x4096 for large architectural elements.
- · Drag and drop material instance variations are provided for effortless customization, with exposed parameters for finetuned adjustments.
- All models are modular, facilitating both interior and outdoor scene creation with ease.
- · Part of an ongoing futuristic city map project, seamlessly integrating with previous modules like the Modular Futuristic Sci-Fi Medical Laboratory, Modular Futuristic Base, and Modular Futuristic Sci-Fi Terminal Building.





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