



Unity Asset - Low Poly Animated Prehistoric Animals v1.3

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The **Unity Asset - Low Poly Animated Prehistoric Animals** project with leading paleontologists introduces a comprehensive pack featuring accurate reconstructions and animations of famous prehistoric creatures.

How to design your project using the script?

You can use "Unity Asset - Low Poly Animated Prehistoric Animals" to design your project.

The pack includes meticulously crafted low-poly animals with rigs, extensive animations, and captivating demo scenes.

Notable features include the innovative Wander Script (V.5) for intuitive scene manipulation, Mecanim support, diverse animal textures, and a rich assortment of sounds. From the majestic American lion to the formidable Sabertooth, each creature comes to life with stunning detail, offering a blend of educational and immersive experiences for users.

"Unity Asset - Low Poly Animated Prehistoric Animals" Samples:

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