Unreal Engine - Medhue Parrot (Engine version 4.26- 4.27, 5.0- 5.2)

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Unreal Engine - Medhue Parrot:

Presenting a meticulously crafted 3D Macaw parrot complete with PBR textures and an extensive library of 34 animations, tailored for diverse in-game scenarios. Boasting a lean design of just 3279 triangles, this model strikes the perfect balance between efficiency and detail.

Included in this package are essential AI components such as the Parrot_Blueprint, Parrot_AnimBlueprint, Parrot_AI, Parrot_Enum, and Parrot_NPC, streamlining integration into your project. Simply drop the Parrot_NPC onto your map with a Navmesh, and watch your parrot spring to life!

While the provided AI system serves as a solid foundation, it's designed to be adaptable, empowering you to customize and expand according to your unique game mechanics. Whether you're prototyping or refining your game world, this versatile asset is primed to elevate your project.

- Streamlined mesh design
- Authentic avian behavior
- PBR materials for lifelike visuals
- Extensive library of 34 animations

Animations Include:

- Bob
- Dance
- Dead
- Death
- Fly
- Idle variations
- Scratch
- Shake
- Talk
- Turns
- Walk

Elevate your gaming experience with this dynamic avian companion, ready to soar into your virtual world with unparalleled grace and realism.

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