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## Unreal engine - SCI FI: Light Biped Mech v4.27

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**Unreal engine - SCI FI: Light Biped Mech v4.27:** Included within the Sci Fi Characters Mega Pack Vol 2 and Sci Fi Robots Pack Vol 2, discover the sleek and agile Light Biped Mech. Ideal for scenarios demanding enhanced mobility and moderate firepower, this mech serves as a versatile asset for your sci-fi projects, whether as an adversary or a vehicle.

This unit offers a finely detailed model with a total geometry of 30.51 Ktris (including the Light Biped Mech at 25.1 Ktris and the phaser at 5.41 Ktris) and a rig consisting of 39 bones. It features two materials: one for the Light Biped Mech and another for the phaser, each boasting high-resolution PBR textures at 40964096 and 20482048, respectively. The pack includes four colour variations: army, desert camo, forest camo, and winter camo.

The pack includes 33 animations, with nine variations featuring root motion. These animations and the mech's sleek design provide dynamic movement options for your in-game characters. Compatible with UNREAL ENGINE versions 4.15 and above and intended for desktop PC, MAC, Xbox1, and PS4 platforms, this Light Biped Mech offers versatility and performance for your sci-fi gaming projects.



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