



Unreal engine - Bodybags (Engine version 4.20- 4.27- 5.0- 5.2)

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Unreal engine - Bodybags (Engine version 4.20- 4.27- 5.0- 5.2):

Presenting meticulously crafted, high-quality, low-polygon 3D models of Body Bags, designed to meet the demands of gaming and real-time applications:

- Bag_01
- Bag_02
- BodyBag Side
- Body Cover Table
- BodyBag Rope
- Male BodyBag
- BodyBag Belts
- Female BodyBag
- Male Body Cover
- Female Body Cover
- Couch

Technical Specifications:

- Meshes: 12
- Materials: 30
- Textures: 90
- Texture Dimensions: 4096x4096

Polygon Counts:

- Bag_01: 14192
- Bag_02: 6621
- BodyBag Side: 9714
- Body Cover Table: 13569
- BodyBag Rope: 12271
- Male BodyBag: 13073
- BodyBag Belts: 12271
- Female BodyBag: 15683
- Male Body Cover: 3506
- Female Body Cover: 4010
- Couch: 13700



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标签

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