



Unreal Engine - Survivor Characters Pack

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Unreal Engine - Survivor Characters Pack:

Introducing a versatile collection of game-ready characters tailored for survival, wasteland, action, and adventure games. This character pack features four distinct survivor characters, each with unique clothing styles to suit various needs.

Technical Details:

- Rigged: Yes
- Rigged to Epic skeleton: Yes
- IK bones included: Yes
- Animated: No
- Number of characters: 4 (Survivor Character 1, 2, 3, and 4)
- Vertices and Triangle counts:
 - Survivor Character 1: 21K Vertices (40k Triangles)
 - Survivor Character 2: 10K Vertices (19k Triangles)
 - Survivor Character 3: 11K Vertices (22K Triangles)
 - Survivor Character 4: 9K Vertices (18k Triangles)
- Number of Materials: 19
- Material Instances: None
- Number of Textures: 66
- Texture Resolutions: 4K, 2K, and 1K textures

Supported Development Platforms:

- Windows: Yes
- Mac: Yes

These meticulously crafted characters are ready to serve as main or NPC characters in your game, offering a diverse range of visual styles to enhance your gaming experience. Whether navigating post-apocalyptic wastelands or embarking on medieval quests, these characters are primed for action on both Windows and Mac platforms.



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