

[Blender] Aquatiq v2.0.0 – Water Library Addon

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[Blender] Aquatiq v2.0.0 is a Blender addon designed to simplify the creation of water effects in 3D scenes. Instead of complex simulations, Aquatiq allows users to add simple planes and animation sequences viewable through the viewport.

How to use fountains and moving water effects to design your project?

You can use "[Blender] Aquatiq" to design your project.

Gfx plugin details of [Blender] Aquatiq – Water Library Addon

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The library includes both 3D and 2D water resources, useful for designing effects and assets like birdbaths and fountains. The advanced water shader, which can be used independently, creates animated water surfaces with low memory usage and minimal performance impact.

Key features include mesh or linked instance asset creation, seamless texture transitions, and mask painting for effect blending. The update fixes a critical bug, introduces a new logging system, and makes minor asset improvements. Aquatiq also offers a collection of ready-made water assets and a showcase beach scene, with 17 fountain assets categorized into types like basins and birdbaths.



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