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Unreal engine - Procedural Character Component v5.3:

Tired of spending countless hours perfecting character animations, only to feel limited by repetitive tasks? Enter the Procedural Character Component, your solution to streamlining the animation process. With this tool, breathe life into your characters faster and without the headache of manual tweaking.

- Procedural upper body animations
- Left Hand IK
- Seamless integration
- Procedural Recoil
- Leaning
- Aim Down Sights/Cycle Through Sights (Socket Based)
- Easy setup
- Robust UI

Experience dynamic, lifelike movements in your projects with minimal effort. Try the Procedural Character Component today and unleash the potential of your characters.



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