



Plugineverything Odometer 1.1 for After Effects

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label

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Plugineverything Odometer 1.1 for After Effects: You can count numbers, words, and Glyphs in the most appealing method. From microscopic to Jeff Bezos-Numbers, you can count anything using Odometer.

The free version lets you create animated numbers with at least six figures. This is not much (considering the current inflation rate); however, we must consume food, too.

Odometer creates a custom texture that you can endlessly alter. Each glyph or character can be customized separately. Any background texture is available; you may make it empty and render it transparently.

Gfx plugin details of Plugineverything Odometer 1.1 for After Effects

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Software

- AE CC2015+ | macOS 11.3+ | Windows 7+

Hardware

- GPU is required (integrated GPU like Intel Iris supported)
- Apple Silicon native. Older Macs (~2013) equipped with Nvidia cards may not function.
- 32bpc color precision
- Apple Silicon Native
- MFR enabled
- Blazing fast motion blur
- Text and Glyphs mode Full Penner ease presets that include additional controls.
- Three main methods of learning: Numbers, Words & Glyphs
- In-built perspective and feathering
- GPU Accelerated GPU
- Numbers mode You can count until nine duotrigintillion (99 zeroes)
- The Numbers Mode: takes over your ease



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