Motion Design School - AR Trip – Eduard Mykhailov

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Learn the basics to create AR videos. Advanced tracking is possible in PFtrack creating the model, animating it, changing the realistic lighting as well as creating some basic simulations using Cinema 4D.

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What's this course all about?

We're lucky to be here today, as the glitch is an elegant and fashionable tool. It's basically shifting pixels that have a reasoning behind it. If you're watching this video, then you already know this.

I'll show you the principal techniques I employ to create glitches in After Effects. I've been working in this kind of style for some time currently and here are a few basic, but very effective techniques that I love.

- 1. Tracking in PFTrack
- 2. Shark Animation in Cinema 4D pt.1
- 3. Shark Animation in Cinema 4D pt.2
- 4. Balls Animation in Cinema 4D pt.1
- 5. Balls Animation in Cinema 4D pt.2
- 6. Final Touches
- 7. AR Trip Breakdown

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