



Blender - GrabDoc Pro v1.4

2025-02-10 16:47:35

label 我要反馈

下载页面



Blender - GrabDoc Pro v1.4:

GrabDoc, an add-on for Blender 4 and later versions, streamlines the process of baking trim sheets and tileable texture maps. Upon installation, execute the one-click scene setup to kickstart your modeling journey. GrabDoc offers a dedicated camera object that enables real-time previewing of rendered texture maps through custom shaders in Workbench, EEVEE, and Cycles. Once content with the results, you can efficiently bake all maps using either the default baker or opt for Marmoset Toolbag's baker for superior outcomes!

Versatile Bake Types

- GrabDoc offers various custom shader setups for baking, covering a range of map types such as Normals, Curvature (Workbench, Cycles), Ambient Occlusion, Height, Material ID (Workbench only), Vertex Color, Material Color, Random Color, Alpha (Blender only), Emissive (Blender only), Albedo (Blender only), Metalness (Blender only), and Roughness (Blender only).

Multi-Engine Baking Support

- For compatible map types as mentioned above, GrabDoc supports baking using Workbench, EEVEE, and Cycles, providing flexibility in rendering engines.

Real-time Bake Preview

- Experience the convenience of previewing your rendered texture maps in real-time through the Bake Preview system. This feature allows you to assess the final result on the fly, eliminating the need to generate new images after each iteration.

Efficient and Compact Bakes

- GrabDoc ensures fast texture bakes with the added benefit of low file sizes, achieved through the utilization of both lossless and lossy compression techniques.

Wide Range of Supported Formats

- The add-on supports a variety of common texture map formats, including PNG (8/16 bit), TIFF (8/16 bit), TGA (8 bit), and EXR (16/32 bit), providing compatibility with different workflows and applications.



去下载

标签

Blender Market

Resources

平面设计

invenio

产品数量

已有 42647个

grow

付费会员

已有 1676位

anal

价值评估

商业价值约 ¥6635.87万元



下载数量

已下载 222908次