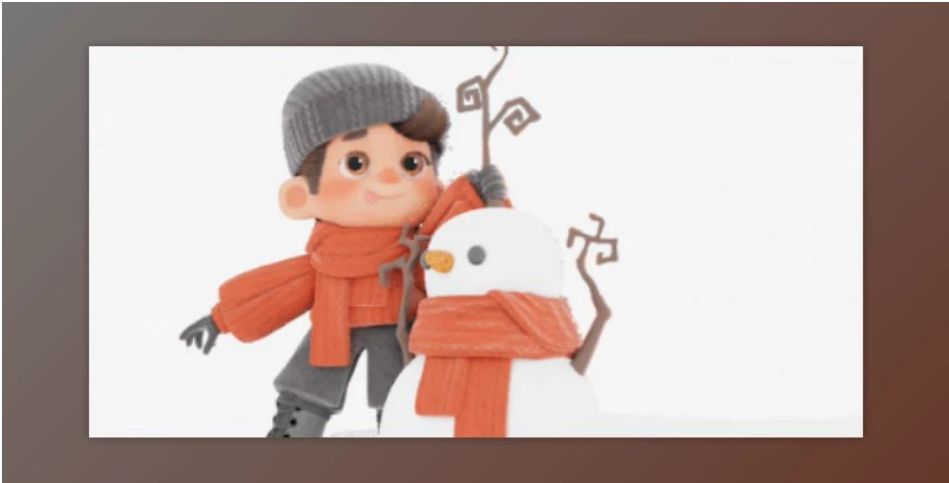




Blender 4 – Sticks & Snow

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Blender 4 – Sticks & Snow: Introducing "Sticks & Snow," my winter-themed art project, and as a gesture of gratitude to my followers and subscribers, I am releasing all the files for FREE.

This generous gift includes:

- Full Scene File
- Characters File
- Tiny Eye 1.0

All files are compatible with Blender 3.4.

Included in the download is "Tiny Eye 1.0," an updated version with enhanced functionalities compared to the Beta version used in the Full Scene and Characters Files.

Procedural Workflow: Experience the power of procedural design. Not everything is pre-baked; for instance, the shoelace is textured procedurally. This allows it to be kept as a Curve, making adjustments incredibly easy.

Sculpt: Toggle the Multires Modifier On/Off to witness the transformative before-and-after of the sculpting process.

Hair Grooming: Yes, the character may appear bald initially, but delve into the Hair Grooming feature to bring your creation to life.

Feel free to explore, modify, and use these files to enhance your artistic endeavors. I appreciate your support and hope you enjoy the creative possibilities that "Sticks & Snow" brings to your digital canvas.



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