Blender Market - Belt Generator v4.0

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Blender Market

Blender Market - Belt Generator:

Belt Generator - Geometry Nodes System

A 100% procedural and customizable system for creating realistic belts and straps for clothing, armor, saddles, and more. Designed for Blender, the system allows users to shape belts with curved objects and customize them with numerous style settings for holes, end pieces, and modular attachments.

- **Versatility:** Create belts with varying widths, attachments, materials, and styles for infinite combinations.
- **Materials:** Includes three realistic materials (leather, metal, stitches) optimized for Cycles and Eevee.
- **Customization:** A modular attachment system enables unique designs with user-defined or premade elements.
- **Ease of Use:** Settings are organized by belt elements with intuitive controls and default values.
- **Non-Destructive Workflow:** Geometry Nodes maintain flexibility for edits at any stage.
- **Automatic Connections:** Use objects to connect multiple belt generators with adjustable position and rotation.

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