



## Unity Asset - 500+ Stylized Wall & Surface Textures, Brick, Wood, Marble & More v1.1.0

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**Unity Asset - 500+ Stylized Wall & Surface Textures, Brick, Wood, Marble & More v1.1.0:** Enhance your game environments with Game Buffs' extensive collection of over 500 stylized wall and surface textures, explicitly designed for use in a variety of stylized, fantasy, and RPG-style game settings. This comprehensive assortment includes textures ranging from wood, plaster, brick, and concrete to marble, stone, metal, fabric, and more, ensuring versatility and flexibility in your game design.

Each texture in this collection is meticulously crafted to be tileable and seamless, seamlessly integrating into different environments and scenarios within your game. Whether working with standard Unity terrain, Unity standard shader, URP, HDRP, or other rendering pipelines, these textures are fully compatible, offering consistent and high-quality visuals across various platforms.

- Five hundred forty-eight textures, each meticulously crafted for optimal quality and visual appeal.
- Five hundred forty-eight materials and terrain layers are included, offering a comprehensive solution for your game environment needs.
- Each texture comes with Albedo, Ambient Occlusion, Height, Normal, Metallic, Roughness, and HDRP Mask maps, ensuring compatibility with a wide range of rendering pipelines and shaders.
- All textures are in high-resolution 2048x2048 PNG format, guaranteeing crisp and detailed visuals.
- Seamless and tileable design ensures smooth transitions and continuity across surfaces.
- It is optimized explicitly for HDRP and URP rendering pipelines, offering full compatibility and support.



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