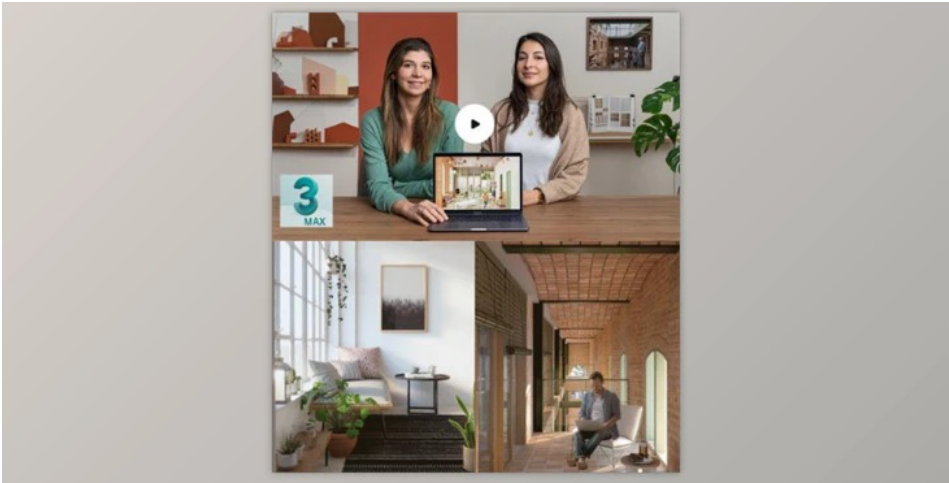




Domestika – Rendering and Digital Collage for Architectural Displays

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Rendering and Digital Collage for Architectural Displays: Learn how to create images of architectural spaces using 3D Max and Photoshop.

Architectural renderings are more than just a picture; It's also a tale about the space and people who inhabit it. Take a seat with Brenda Roqueta and Alba Estevez as the creators of Architecture on Paper. Architecture on the Paper studio, and learn to apply digital collage techniques and render to create an original 3D architectural design.

Gfx plugin details of Domestika – Rendering and Digital Collage for Architectural Displays

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In this class, dive into the world of architectural rendering. Use 3ds Max and Adobe Photoshop to design your style and create distinctive images with a personal style showcasing your exquisite architectural knowledge.

Start by meeting your instructors, Brenda Roqueta and Alba Estevez. They discuss their backgrounds in the field and explain how their love of architectural visualization inspired them to establish their studio Architecture on Paper. They also talk about their top projects-some are abstract, some more realistic, and explain the influences that have shaped their style.

Then, they provide you with the world of architectural rendering. They will also give you the fundamentals to create images that convey a message. Create a mood board to assist you in visualizing your ideas and discover the importance of having a well-designed color scheme.

In the next lesson, you will begin to design using 3ds Max. Discover how to load the 3D model step-by-step. Improve the model's look by incorporating volume to give it an authentic look. You can also incorporate your style to create your individual. Then, you can work on the photo's composition by adding objects and placing the camera in the correct position to achieve the ideal frame.

You can bring your vision to life with your model in place and your camera ready. Start by mastering the basic lighting techniques. Create materials with textures to add shine, color, and depth to all the models you create. Then, you can set your parameters for your final rendering.

For your project's final stage, you can switch to Photoshop and let your imagination lead you through the post-production stage. Develop a narrative with images to show how to be used and for whom it was intended. Try scales and proportions, alter filters, and play with the textures. Brenda and Alba will help you connect everything with suggestions on creating an image background and setting an appropriate setting to keep from rendering too realistically and produce a more relaxing abstract picture.

Included Content:

- Introduction
- Storytelling
- Modeling and Camera
- Lighting and Materials
- Post-Production
- Final Details
- Final project



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What's this course's main project?

Create an architectural rendering using your style, especially the inside perspective of an early childhood school.

Who do you think this online course is for?

Anyone who would like to begin exploring the field of architectural visualization or to learn new techniques for creating images with personality.

Materials and requirements

A basic understanding of 3ds Max or Adobe Photoshop is recommended. However, the instructors give a thorough explanation of each step and an outline of the various tools utilized in every lesson.

The only requirement for this course is an operating system equipped with Adobe Photoshop and 3ds Max and V-ray or Corona plug-ins installed.



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