



Unity Asset - Aquarius Fantasy Series: High Elves v1.0

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Introducing a versatile collection for your Fantasy Series, designed with modular prefabs that seamlessly integrate and can be used together or separately! Crafted in a unique blend of realism and stylized art, these assets are compatible with Unity's render pipelines including the Built-in Render Pipeline, Universal Render Pipeline (URP), and High Definition Render Pipeline (HDRP).

Enrich your world with a variety of water features such as lakes, waterfalls, ponds, and streams, meticulously crafted using Shader Graph technology. These assets leverage Shader Graph for stunning visual effects and require its usage. Complemented by an extensive selection of modular parts, you can effortlessly build expansive scenes.

The pack includes diverse furnishing items and three sets of house models, two of which boast fully explorable interiors, while the third focuses on exterior details for rapid cityscape creation. Despite some house models having higher triangle counts, all heavy triangle prefabs are equipped with 3-4 levels of LODs to ensure optimal performance.

From housing structures to majestic castles, from furniture to lush foliage, and from town props like urns and benches to architectural elements such as pillars and steps, this collection offers a wealth of modular pieces to elevate your towns, cities, or any scene environment to new heights.



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