



Boom Library CLOSE COMBAT

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FIGHT! The PUNCHIEST COMBAT STORY on the Internet

When your project includes an unrequited backyard brawl or highly skilled special agents slamming the brakes off of one another Your search for the best fight sounds is now done. We have it all "CLOSE COMBAT" SFX library is the best spot to look for when looking for a flurry of punches and roundhouse kicks. There's a saying that nobody can match it in terms of quality. Well, it is, if you exclude Chuck Norris, of course...

Gfx plugin details of Boom Library CLOSE COMBAT

- The product is in the **SOUND EFFECTS** category, for more information about this post you can click on the home page link in the sidebar.
To search for similar products to Boom Library CLOSE COMBAT,

CLOSE COMBAT KIT FOR CONSTRUCTION

COMPLETE and PRODUCTION-READY

With a wide range of SLAPS, PUNCHES, KICKS, WHOOSHES CLOTHES BONE BREAKS IMPACTS, and many more, this library is the perfect toolkit to create your own dramatic, unique action scenes.

Be prepared for what it will take

In addition to the visuals, correct sound design is what makes or breaks a great fight scene. The most impressive punches and kicks require amazing sounds and sweeteners for bringing a scene to life. Through the "CLOSE COMBAT" CONSTRUCTION KIT we can make all of these unique combat sounds available to you.

CLOSE COMBAT DESIGNED

The SLOW and convincing sound design required?

The CLOSE COMBAT DESIGNED Sound FX Library puts you in the most comfortable position to tackle any design task easily - at high speed. Select from a wide selection of high-quality fighting sounds designed by the multi-award-winning BOOM Sound Design team.

Different Internships and 4 Variations per SOUND

This library includes a wide assortment of high-quality KICKS, PUNCHES WHOOSHES, SLAPS, and BONE BREAKS ranging from very soft to a soft intensity. Each file has four different versions of one sound. The sound effects were created with only the source files from the "CLOSE COMBAT" CONSTRUCTION KIT.

AFFECTABLE SOFTWARE

BOOM Library Sound FX are available as WAV files, which means they can be imported and worked with them using any program capable of handling this type of file. These are the most commonly used edit and audio tools that are compatible in conjunction with sound FX.

SOFTWARE FOR AUDIO

- Logic Pro
- Cubase
- Nuendo



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标签

- 平面设计
- SOUND EFFECTS

- Ableton Live
- Pro Tools
- Reaper

VIDEO Editing SOFTWARE

- Premiere Pro
- Final Cut Pro X
- After Effects
- Vegas Pro
- Media Composer

Installation:

1. Copy the files from the DVDs to your hard drive
2. Unpack the ZIP files on your hard disc
3. Import the files to your library management system

Includes

Close.Combat.Construction.Kit\Close.Combat.CK.01.02\CC-CK Body Fall Concrete Leather Clean.wav
Close.Combat.Construction.Kit\Close.Combat.CK.01.02\CC-CK Body Fall Concrete Leather Harsh 01.wav
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Close.Combat.Construction.Kit\Close.Combat.CK.01.02\CC-CK Body Fall Concrete Leather Medium.wav
Close.Combat.Construction.Kit\Close.Combat.CK.01.02\CC-CK Body Fall Generic Cloth Hard.wav
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Close.Combat.Construction.Kit\Close.Combat.CK.01.02\CC-CK Body Fall Grass Hard.wav
Close.Combat.Construction.Kit\Close.Combat.CK.01.02\CC-CK Body Fall Gravel Fine Double.wav
Close.Combat.Construction.Kit\Close.Combat.CK.01.02\CC-CK Body Fall Gravel Fine Single.wav
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Close.Combat.Construction.Kit\Close.Combat.CK.01.02\CC-CK Body Fall Gravel Hard 02.wav

and much more

What is BOOM Library CLOSE COMBAT?

a "BOOM Library CLOSE COMBAT" sound effects library. However, BOOM Library is known for producing a wide range of high-quality sound effects libraries for various industries, including film, television, video games, and more.

It's possible that "CLOSE COMBAT" could be one of their sound effects libraries that focuses on recording and providing sound effects related to close-quarters combat or combat-related sounds. These libraries might include sounds of weapons, hand-to-hand combat, military engagements, and other combat-related elements.



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