



Unreal Engine - Blueprints Drivable Cars: 4x4 Off Road Four Wheel Drive Car v5.1

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Unreal Engine - Blueprints Drivable Cars: 4x4 Off Road Four Wheel Drive Car v5.1: This GTA-style 4-wheel-drive off-road vehicle asset for Unreal Engine 4 and 5 includes four LOD (Level of Detail) levels, along with unique properties and compatibility with the Advanced Pack. The 4x4 package features toggleable lights, inside and outside cameras with zoom and orbit functions, a turning steering wheel with the driver's hands attached, and compatibility with third-person template games.

It utilizes UE Third-Person Template movement functions and includes UE Vehicle Template driving functions such as Throttle, Turn, Brake, Rear Gear, and more. Users can easily implement Enter/Exit Car functionality, Toggle Lights, Change Camera (Inside/Outside), Camera Zoom and Orbit (Outside), and Smoke Particle Systems.

The asset also comes with an Interactive Car Dashboard displaying RPM and Speed, as well as various sounds like Start Engine, RPM-related engine sound + gear up decay, and Impact sounds. Doors can be Opened/Closed, and Car door animations are generated through timelines.

- UE Third-Person Template movement functions
 - UE Vehicle Template driving functions (Throttle, Turn, Brake, Rear Gear, etc.)
 - Enter/Exit Car functionality
 - Toggle Lights
 - Change Camera (Inside/Outside)
 - Camera Zoom and Orbit (Outside)
 - Smoke Particle Systems
 - Interactive Car Dashboard (RPM and Speed)

Sounds: Start Engine, RPM-related engine sound + gear up decay, Impact sounds

 - Open/Close Doors



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