



Blender for Complete and Total Beginners By Chris Plush

2025-02-10 16:38:02 [label](#) [我要反馈](#) [下载页面](#)



The lessons you'll be learning

- The most fundamental principles are the fundamental concepts of 3D art and Blender.
- The most essential tools to use to aid in 3D rendering, modeling, and rendering.
- Quick Start sections that will quickly make you used to the program.
- Step-by-step instructions on how to create an exciting pirate raft scene from beginning to end.

Requirements

- Every version of Blender 2.9x is compatible. Blender 2.9x versions is compatible with this course.
- Absolutely no previous experience using 3D or Blender software is required.

A blender is a great tool for anyone who is interested in learning 3D since it's robust and cost-free. It's a complete creation toolkit that offers an entire array of creative possibilities, which include modeling animation, rendering video editing, compositing, and much more. It's a must for anyone who is looking to create games, make motion graphics, 3D printing, or any other thing related to 3D Blender has the solution for you with its complete production toolkit.

The process of learning such a sophisticated piece of software may be overwhelming but it's not impossible! There's a myriad of programs and it can be difficult to know which one, to begin with. This course is designed to help you with. This course was developed to help you gain a solid understanding of the fundamental concepts and techniques, even if you don't have any knowledge.

Learn Fast using sections for Quick Start

The course starts with a couple of quick start sections that guide through the basic features of the program step-by-step. The sections will make it simple to get to speed on the most important tools. They also function as a useful resource that you can refer to in case you have forgotten any of the basic concepts.

Create the Full 3D Scene from start to finish

Then, we'll go further and put everything we've learned in a step-by-step process that will create an enjoyable pirate raft scene. We'll also discover many new tools during this course, and I'll be able to explain everything clearly the way to ensure that you're comfortable knowing exactly what's going on and how you're performing. You'll discover the best ways to perform tasks and the reason why things should be done according to certain methods.

What are the topics covered?

The course covers a broad variety of subjects that will get you acquainted with the fundamentals of each stage of the creation process to ensure that at the end you'll be able to create fully 3D-based scenes from beginning to end. Here's a shortlist of the major topics you'll be learning about during the course:

- 3D Modeling is one of the most popular tools including subdividing, extruding or creating new geometric shapes.
- Learn about something known as Modifiers that are distinct effects of modeling that you could apply to difficult modeling tasks.
- The fundamentals of making Materials(also known as Shaders) include using various types of Textures to add more complexity.
- How to brighten your scene with a variety of Lights in addition to how to incorporate ambient lighting.
- Learn to set up your Camera within your surroundings to frame the perfect image from your location.
- Explore two different Render Engines: Cycles as well as Eevee, which process your scene into an image.



去下载

标签

- Tutorial
- 平面设计

This course is intended for:

Absolute beginners to Blender, or 3D art in its entirety.



产品数量

已有 42647个



付费会员

已有 1676位



价值评估

商业价值约 ¥6635.87万元



下载数量

已下载 222908次