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## Unreal engine - Temple Of The Gods - Ancient Temple - Modular Temple v5.3

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## Story

Deep within the annals of time, the Temple of the Gods of Olympus stood as a sacred site of reverence and pilgrimage, honoring the ancient deities. Legend spoke of its construction by the first devotees of the gods, an enigmatic group known as the Sky-Walkers. They claimed divine favor, bestowed upon them by the gods themselves, enabling them to tread upon the clouds and ascend to the celestial heights where the gods dwelled.

- Unreal Engine 5 (UE5) Integration: Crafted exclusively for UE5, harnessing the power of Lumen and Nanite to elevate both visual fidelity and performance to unparalleled heights.
- Fully Modular Kit: Utilize a comprehensive modular kit to effortlessly construct temples and sci-fi inspired environments. Every element, including foliage, is meticulously designed for seamless integration.
- Visual Effects: Enhance your scenes with versatile light beam effects, injecting dramatic flair into any setting.
   Additionally, a flowing particles effect is included for added dynamism.
- Sky Tools: Access intuitive tools to swiftly create dynamic movable cloud systems, effortlessly enhancing the
  atmospheric ambiance of your environment.

## **Technical Details**

- Number of Unique Meshes: 73
- Collision: Yes, automatically generated
- Vertex Count: Ranges from 80 to 10,000
- LODs: Not applicable
- Number of Materials and Material Instances: 51
- Number of Textures: 41
- Texture Resolutions: 512x512, 1024x1024, 2048x2048

## Supported Development Platforms:

- Windows: Yes
- Mac: Yes

Embark on a journey through the ages and bring to life the mystical allure of the Temple of the Gods of Olympus, where ancient legends and divine mysteries await discovery.



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