



Blender Market - Final LUT v1.0.5 for Blender 4.1

2025-02-10 16:39:17

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Final LUT: Simplify Your Color Grading in Blender

Final LUT is a Blender add-on designed to streamline the color grading process by integrating authentic LUT (Look-Up Table) functionality directly into the viewport. This tool is ideal for both enthusiasts and professionals, allowing real-time application and preview of LUTs without needing additional software. Users can import their own *.cube LUT files, store them in a library, and manage color adjustments easily.

Key Features:

- **Easy Installation:** No need to restart Blender or tweak configuration files.
- **Quick LUT Management:** Add, store, sort, and filter LUT files effortlessly.
- **Viewport Control:** Modulate LUT effects and choose color spaces directly from the 3D viewport.
- **Custom Thumbnails:** Use renders or 3D views for thumbnails.
- **Known Limitations:** Some settings may conflict with Blender's default color management, and current color conversion uses trilinear interpolation, with tetrahedral interpolation planned for future updates.

Future Enhancements:

- Dithering
- Split View
- Tetrahedral Interpolation
- .cube File Creation from Compositor
- Additional Features

Final LUT aims to enhance the creative workflow within Blender, making color grading simpler and more efficient.



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