

Aescripts Maskit v1.0 (Win, Mac)

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Aescripts Maskit v1.0 (Win, Mac): With a few mouse clicks MASKit can convert, align and label a new group of masks for any shape layer you select. It is not necessary to define distinct paths within groups; it can convert them all in one step! Ideal for times those times when you do not feel you need to create track mattes.

MASKit Buttons:

- CENTERit: Aligns the chosen shape layer within the middle of the composition, which can be done regardless of the resolution of the composition and aspect ratio.
- MASKit: Generator masks for all shapes in the selected layers, transforming them into their original Group and Path for quick reference.
- SNAPit: this is a way to align the newly created masks by the shape of their origin.
- The help guide is opened and displays the version and information about the license.

MASKit Tips and Tricks:

- You can cover multiple shape layers at the same time!
- Follow the most effective practices when you import vector graphics. MASKit creates masks for Stroke paths and Fill paths. If you don't want to duplicate on masks, tidy up the Illustrator vectors or browse through your paths and groups and eliminate any duplicates the graphic might contain.
- Masks are always created using an "Add" setting. Modify these settings if needed.
- To ensure precise masking by copying, pasting, or gluing, ensure you have a vector file(s) and the soon-to-be-masked elements are of the exact resolution as the composition or are compatible with their resolutions.
- If resizing the element you wish to apply masks on isn't an option, you can pre-compile the element and paste your mask(s) to the composition you created. Make sure the composition matches the resolution on the layer your new masks were designed.
- CENTERit is entirely optional. You can scale and move your shape layer anywhere within the comp. You can use the "MASKit" and "SNAPit" buttons to continue functioning normally.
- SNAPit can be an alternative if you need the masks and intend to move them individually or otherwise. That means you can mask them with one click!

MASKit Limitations:

- Trial permits the masking of a single path. However, CENTERit and SNAPit are not activated.
- MASKit does not work with the After Effects Ellipses Rectangles and Polygon shapes. However, it works on custom shapes created with a pen tool. Pen Tool.
- Using the MASKit buttons on existing masks that weren't made by MASKit could result in incorrectly placed; they can only be used when MASKit-generated masks are used.
- It is not intended to align masks but to -only center the chosen form layer(s).
- MASKit generates duplicate masks if you click multiple instances on the same layer. The "undo" button can fix nothing that can't fix.
- SNAPit is a single-use button. Using it repeatedly with identical masks could cause them to be offset in several ways; refer to the previous "undo" comment.

- Import an original vector image to After Effects
- Include an image file in the composition
- Click the Vector Layer, then click Create, then Create Shapes using the Vector Layer
- Choose the shape layer that was just created.
- Adjust the scale, position, or rotate if you want to (If you need to adjust the position, you can't click to CENTER it)



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平面设计

- Select MASKit to create your brand-new masks
- Click SNAPit when you need to adjust the orientation of the new masks in line with the original shape.



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