

## NBP Freqsep Control 2.2 for Photoshop (Win, Mac)

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### NBP Freqsep Control 2.2 for Photoshop (Win, Mac):

Ultimate Control for High-End Retouching Nino Batista's advocated retouching workflow: The most feel preservation With the most rapid results, all with complete control.

## Gfx plugin details of NBP Freqsep Control

The product is in the **Photoshop** category, for more information about this post, you can click on the home page link in the sidebar.

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Suppose You are knowledgeable about the procedure for using frequency separation in your Retouching workflow. In that case, you are probably aware -- and frustrated by -- the lack Of total controller and marginally moderate results that you get While utilizing it. While the System remains a skin-type staple, the center Approach to setting this up in Photoshop has become more or less the same for Some time today and is recognized as such.

The fundamental assumption of frequency Separation is producing the capability in Photoshop to control the foundation colors And textures individually, thus providing you the hands to perfect skin tone Without obliterating skin feel. On paper, this seems too good to be true. For most retouchers, the discovery of this method is originally exciting, and Then finally discouraging because of the constraints of this classic Frequency separation installation procedure.

Subsequently, Add from the workflow slowdowns while processing the filters along with other purposes Involved in the installation, and frequency separation becomes an essential evil, Possibly one which leaves you feeling somewhat flat about your outcomes.

But what if you could have a Little More Controller, all in 1 panel, and attain superior outcomes? Maybe You've got greater requirements on your sourcing and are constantly seeking to measure Up it. Accepting and executing what everybody else does is just going to get you far. That is really where Freqsep Control comes from.

In case you know how to operate it the Ideal way, frequency separation is a Powerful procedure for virtually any workflow. And Freqsep Control handles to make it better? Impossible. So I believed."

- Select from proprietary smoothing Filters, Gaussian Blur, Super Surface Blur, or Median, based on your Preferred workflow, appearance, and fashion, together with the latter minimizing or Eliminating haloing artifacts frequent in conventional frequency fracture hinges.
- NBP proprietary 32-bit border preserving And blur calculations are extremely large quality and procedure much quicker than Photoshop filters.
- More feel preservation compared to Classic frequency separation approaches in Photoshop, which enables Much more liberty whilst maximizing transitions.
- Lets you preview Base (Frequency ) and Detail (high frequency) to contribute to a split view or Separately before applying to ensure you achieve the desired results.
- Pick to have the board replicate or Eat your functioning layer.
- Layer output choices: Default, Tri-Range Masks, Body Parts
- Quicker than conventional frequency Separation procedure setups.
- Save up to 8 presets for effective Numerous workflows.

1. Healing and item removal
2. Dodge & burnt
3. NBP Freqsep Control



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4. Liquify (if desired )
5. ) NBP Ultrasharp
6. Color correction
7. NBP ColourmapX
8. Other color grading tweaks
9. Finalizing (such as NBP Lumizone)

### **A Twist In Solution**

Extends past other plugin panels Using proprietary calculations (blurring and border detection) that are quicker and higher quality compared to What's built into Photoshop.

### **Lively Previewing**

View outcomes of Low and Higher frequency layers based on The configurations in real-time.

Adjust settings on the fly to a taste or into the perfect Parameters for your files.

### **Edge-preserving parting of Low-frequency coating**

Blazing-fast implementation of proprietary border preservation (Detail Threshold) coupled with high-frequency elimination/smoothing (Radius)

Faster, smoother, and higher quality than Photoshop's Surface Blur and Gaussian blur, traditionally used in frequency separation.

Actively fix both parameters simultaneously to tailor the Specific Kind of Frequency separation you want and want.

Dial more smoothing (blue) to your Low-frequency coating when previewing in Detail to prevent over-haloing near high-contrast alterations.

### **Seamless program of high-frequency coating**

More feel is maintained than in conventional frequency separation.

Affords you the liberty to intensely add color underfelt to smooth out Transitions without forfeiting it just as much.

### **Works with your Current frequency separation workflow**

Suppose you prefer to immediately modify the High or Low levels (recovery on High, Mixer brush Low, N ) or include color between High and Low Layers without directly changing them. In that case, your frequency separation workflow Will stay unchanged.

### **HTML5 native Photoshop UI panel**

Intuitive and efficient, simple to Comprehend user Interface constructed for successful workflow.

### **Multi-threaded and vectorized code**

The algorithms are employed to make the most of modern CPUs to get real-time expertise.

### **Inner 32-bit calculation**

Works with 8, 16, and 32-bit graphics.

Fewer artifacts, less quantization.



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