



Unity asset - Dreamscape Nature Mountains – Stylized Open World Environment v1.0

2025-02-10 16:43:47

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Unity asset - Dreamscape Nature Mountains – Stylized Open World Environment v1.0: The following collection of AAA quality assets is here to facilitate the creation of next-gen open-world stylized environments! With compatibility across various render pipelines, including the Built-in Render Pipeline, Universal Render Pipeline (URP), and High Definition Render Pipeline (HDRP), these assets ensure flexibility and optimization for various platforms. Fully updated shaders and materials guarantee seamless integration with Unity 2021 and beyond.

This stylized environment pack offers a diverse range of assets, featuring over 100 high-quality meshes optimized for all platforms, including large-scale open-world games. Each element is meticulously crafted to enhance visual fidelity, from high-quality, low poly foliage to distant terrain meshes with slope-based auto materials for terrain blending. Customizable stylized water shaders with reflection, refraction, and wave mesh deformation add depth and realism to your scenes, while stylized particle effects provide dynamic visual enhancements.

The pack includes a 2x2 km demo scene showcasing the assets in action. The asset list encompasses a variety of elements, including tree meshes with billboards for efficient rendering, stone meshes with tri-planar detail textures, foliage and grass meshes, prop meshes featuring Stonehenge structures and ancient ruins, and particle effects to bring your environment to life.

Whether creating an expansive open-world adventure or a stylized fantasy landscape, this asset pack provides the tools to bring your vision to life. With optimized performance across different render pipelines and a wide range of customizable parameters, the possibilities for creating immersive environments are endless.



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