Unreal engine - Superhero Flight Animations v5.0
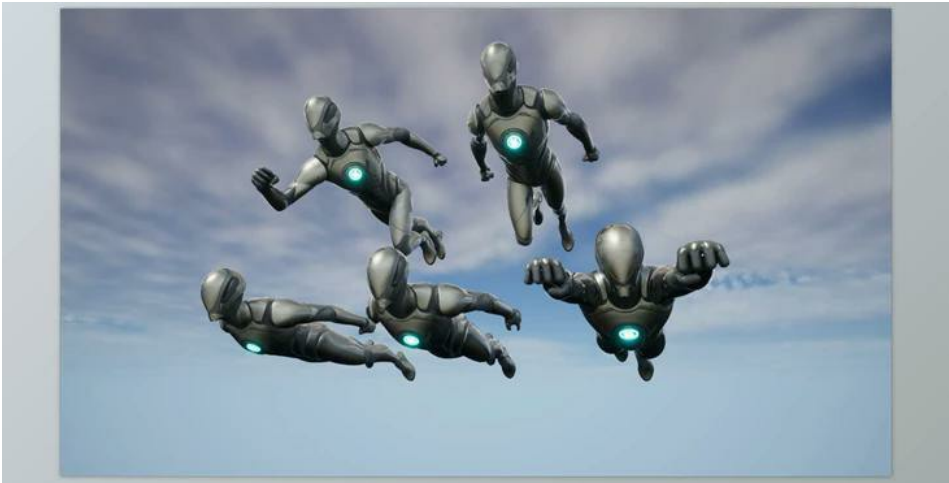
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Unreal engine - Superhero Flight Animations v5.0: Introducing a comprehensive flight system package consisting of animations, additive poses, simple VFX, and Blueprints to streamline your game development process.

This comprehensive package provides everything you need to implement a fully functional flight system in your game, compatible with various platforms and tested on Windows. Whether you're developing for PC, console, or mobile, this package offers versatility and ease of integration to enhance your gaming experience.

- Number of Blueprints: 24 (Character, Component, AnimNotify, CameraShake, GameMode, and Widget)
- Maps: 3 (OpenWorldMap, OverviewMap, TutorialMap)
- Input: Gamepad and Keyboard
- Network Replicated: Yes
- Character Scaled to Epic Skeleton: Yes
- Rigged: Yes
- Character Rigged to Epic Skeleton: Yes
- Animated: Yes
- Number of Character Animations: 50 + 80 additive poses
- Number of Effects: 16
- Animation Types: In place
- Intended Platform: All
- Platform Tested: Windows

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Unreal Engine

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