



## Unreal Engine - Sci-Fi Vehicle Constructor (Engine version 4.26- 4.27, 5.0- 5.3)

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**Unreal Engine - Sci-Fi Vehicle Constructor:** Introducing an extensive collection of over 300 modules designed to facilitate the creation of flying, land vehicles, and spaceships. Compatible with Mech Constructor robots and turrets, this pack offers endless possibilities for customization and construction.

### Assembly Instructions:

- Start with the chassis, the base with sockets for attaching other parts.
  - Attach the cockpit mesh to the "mount\_cockpit" socket for seamless integration.
  - The cockpit also includes sockets for attaching additional parts.
  - To complete your design, continue attaching side parts, wings, weapons, and more.
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- Over 300 different modules for creating various vehicle combinations
  - Demo level showcasing 35 pre-assembled units for inspiration
  - Modular units include helicopters, quadcopters, planes, wheeled vehicles, and spaceships
  - Animation features include plane landing gear (pack, unpack), propeller rotation (simple and blurred effect), cannon recoil animations, and more
  - Textures include a tightly packed hand-painted 4k texture atlas with 7 color variations, as well as more realistic base color textures (flat color and camouflage) with 11 variations.
  - Metalness/roughness and normal map textures enhance realism



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### 标签

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