

Poly Nature Pack: Animated Stylized Pack

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The Poly Nature Pack is a comprehensive, lively stylized asset collection for Blender, tailored for environment layout and biome introduction.

With over 800 herbal assets, this percent gives diverse flora, rocks, and natural elements suitable for diverse climates and biomes. It integrates seamlessly with Geo-Scatter, presenting animated flora and whole increase cycles for bushes and flowers. It is ideal for creating dynamic, visually captivating environments for animations, game development, and promotional renders.

- **Extensive Asset Collection:** 824 natural assets, including 316 new winter assets (no animals or characters).
- **Diverse Biomes:** 55 Geo-Scatter biomes including Forest, Jungle, Ocean, Savannah, Desert, Watersurface, and Grassland.
- **Asset Browser Ready:** Custom thumbnails and drag-and-drop functionality for quick scene population.
- **Stylized PBR Materials:** 10 customizable PBR materials and 45 PBR textures with 24 atlas textures.
- **Growth Cycle Stages:** Trees are modeled in four growth stages for realistic forest variety.
- **Animated Vegetation:** Wind animation with customizable levels for trunk, branches, and leaves (Blender 4.1+).
- **Geo-Scatter Integration:** Pre-prepared biomes for easy scattering and density adjustments.
- **Material Customization:** Flexible node groups including PolyFoliage, PolyShader, Poly_AO, and Poly_Z_Gradient for varied visual styles.
- **Compatibility:** Works with Blender 4.1+ and Geo-Scatter or Biome-Reader for enhanced biome management.
- **Future Updates:** Regular updates with additional assets and biomes included.



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