Unity asset - Procedural Sky – Builtin LWRP URP – Jupiter v1.2.13

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Jupiter offers a highly customizable sky shader with seamless day-night cycle support, tailored for low-poly and stylized scenes across Desktop, Mobile, and VR applications. Designed to save time and effort, Jupiter is a lightweight, single-pass shader that prioritizes optimal performance without compromising on visual quality.

Core Values:

- **Optimal Performance:** Engineered for efficiency to ensure smooth performance across various platforms.
- **Highly Customizable:** Empowers users with extensive customization options to achieve desired visual effects.
- **Professional Customer Service:** Committed to providing excellent support and assistance to users.

- **Easy to Learn:** Streamlined interface and comprehensive documentation facilitate quick and hassle-free adoption.
- **Asset-Based Workflow:** Sky settings are stored as assets, enabling efficient reuse across multiple scenes within the game.
- **Gradient Atmosphere:** Unlock artistic control over sky appearance with a customizable 3-color gradient atmosphere.
- **Animated Stars:** Enhance night sky realism with procedural star layers, customizable up to three levels of fidelity.
- **Celestial Bodies:** Simulate Sun and Moon with dynamic lighting integration for immersive sky rendering.
- **Animated Horizon Cloud:** Dynamic cloud simulation along the horizon line for added realism.
- **Animated Overhead Cloud:** Realistic cloud movement enhances environmental immersion.
- **Animated Detail Overlay:** Add custom details seamlessly within the sky layers for personalized touches.
- **Day-Night Cycle:** Dynamic sky adaptation to time of day, offering efficient customization for realistic transitions.
- **Cubemap Creator:** Easily generate static sky visuals and render them into cubemaps for static sky rendering.
- **VR Ready:** Ensures high-performance rendering in VR environments, tested on platforms like Oculus Rift S.

Conclusion: Jupiter provides a versatile and efficient solution for developers seeking dynamic sky rendering with day-night cycle support. With its emphasis on performance, customization, and ease of use, Jupiter empowers users to create stunning and immersive sky environments across a range of platforms, making it an invaluable tool for game development.

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